

Creative Art - Comprehensive S1 (05154)

Visual Arts Comprehensive (Creative Art) (05154) Course Syllabus

Name: Mrs. Tina Novotny	E-mail: tina.novotny@k12.sd.us
Address: Colome High School	Fax number: 605-842-0783
Box 367, 200 Carr St.	Phone number: 605-842-1624
Colome, SD 57528	Contact hours: After 3:25 pm

Prerequisite for this course

• You will be required to complete the 'Orientation assignment' before you will be allowed to take this course. Within the Orientation assignment, you will view videos on how to navigate around the course.

Course Learning Outcomes

- Explain the elements and principles of art/design
- Create drawings and paintings applying the Elements and Principles of art/design
- Examine art history
- Produce many observational drawings
- Create perspective drawings in 1 and 2 pt. perspective
- Examine 1, 2, 3, 4, 5 and 6 pt. Perspective
- Compile a list of images which show the Elements of art
- Compile a list of images which show the Principles of art
- Differentiate between the Elements and Principles of art
- Investigate the lives of famous artists and their artwork

- Produce a drawing/painting utilizing appropriate techniques and processes of a particular media.
- Explore color theory
- Apply higher order thinking skills in the creation of multiple solutions to visual problems; e.g. learn creative techniques
- Demonstrate the proper care and safe use of tools and materials.
- Critique famous paintings using the "How to Read a Painting" approach (description, analysis, interpretation and judgment)
- Analyze how artists use various art principles to organize various art elements in an artwork
- Learn why art is important to a culture and to society
- Create a sketchbook/art journal
- Develop a portfolio of best works

Curriculum

- 1. Observational Drawing (backbone of portfolios for universities)
- 2. **Elements of Art** (What are they and why are they so important in art?) (line, shape, color, value, form, space, texture)
 - a. find examples of each and explain why they are elements
 - b. Elements of art quiz
- 3. **Perspective** (1 pt. And 2 pt. Drawings). Learn about 3, 4, 5 and 6 pt. Perspective as well
- 4. Value (Element of art) (Why is value so important in art?)
- 5. Leonardo da Vinci---famous artist
- 6. **Principles of Art** (What are they and why are they so important in art?) (emphasis, balance, contrast, movement, pattern, rhythm, unity) (What do the Principles of art have to do with the Elements of art and how does knowing how they work together help an artist to make great art?)
- 7. Composition (what makes a good composition)
- 8. Grid Drawing (scale and proportion—using math) (Grid 'object' drawing)
- 9. Michelangelo Buonarroti—famous artist
- 10. Color Theory—color wheel (introduction to color theory)
- 11. **The Louvre** (what is it and why is it so important?)
- **12. Acrylic Drawing/Painting---** (qualities, advantages and disadvantages, etc) (Create an acrylic painting from the gridded drawing done earlier)
- 13. Art Journal/Sketchbook---reflections and observations
- 14. 10 Boxes (creativity assignment)

- 15. Portfolio—of best works (universities want to see these!)
- 16. Final Exam

Textbooks, Instructional Materials and Assignments

- There is NO textbook for this class. There are, however, many powerpoint handouts, worksheets, videos, quizzes, you tube videos, etc over each of the concepts. (Remember, this is a visual class!)
- Hands on assignments include: choosing images of the elements and principles of art/design (writing about the elements and principles of art/design), making a color wheel; drawings (1 pt. Perspective, 2 pt. Perspective; a portrait drawing), painting (acrylic painting); exploring different creative techniques, etc.
- Drawings and paintings SHOULD stay in your 'art' room and shouldn't be taken home. You should have plenty of time to get this work done during class. Taking drawings and paintings home runs the risk of them coming up missing or damaged.
- If you miss class for a school related event, please work ahead on the next assignment so that you are caught up before you leave. If you need me to open upcoming assignments (if you are going to be gone etc), let me know and I can do that for you.
- It is important to use your class time wisely to get your work done. I will give you a sufficient amount of time to complete your assignments, but it is critical that you don't waste your class time.
- Please keep your work in some kind of folder. What has worked for us over the years is a 12x18" folder made from colored construction paper. Just overlap two different colored sheets about an inch on the long side and tape (masking) each side. That way, your watercolor sheets that you will be drawing and painting on will fit within that easily. Also, make sure you always store all of your drawings and whatever else you use for this class. They should be stored in a safe place within your classroom. You should be able to get to them easily even if you have a different facilitator from day to day.

Deadlines:

<u>Unexcused late work will have points deducted</u>. <u>Unexcused work not turned in by two weeks after the due date will receive 10 points off the given grade</u>. <u>Unexcused work which is not turned in by four weeks</u>

after the due date will receive 20 points off the given grade. Work from the 1st Quarter which is submitted the 2nd Quarter will only receive half credit. Meeting the assignment and discussion deadlines in your course is vital to earning a good grade. (see DIAL's Student Policy). You will want to make sure that you stay caught up and don't get behind.

Communication

- Creative Art I deals primarily with learning the Elements and Principles of art/design: what they are, how they are related to each other and why they are important in art. Whether it's graphic design, interior design or Art, knowledge of the Elements and Principles of art/Design is critical for good design.
- Creative Art I also deals with learning how to draw, learning about color theory, the properties of color and the basics of acrylic painting.
- In this class, we will learn by doing. We will be communicating via Blackboard (via "Messages" mostly and some collaborative work between you and another student (s) via the Discussion Board).
- In this class, I will be showing you how to draw, paint, etc by showing you many videos and tutorials, etc.
- You will show me your work (both unfinished and finished) via Blackboard. You and your facilitator will need to scan or take high quality photos of your assignments and submit them to me (upload) within the correct assignments. For painted images, please take a picture of them. For drawings, it may be better to scan--just so I can easily SEE your images each time you submit them to me!
- When you get done with an assignment, make sure you do some observational drawings; e.g. objects such as shoes, hair pick, chairs, flower vase, flowers, your hand, something from your room at home, your pet, etc. (this should be done through out the semester). The examples I gave are ideas you can use of what to draw. You can choose other things to draw, too. Also, from time to time, I will add to give you things to 'reflect on' so you will also be doing a little writing, too. See more on this in the Assignments section of Blackboard.
- You will be turning in a Portfolio of your best works, also, at the end of the year. Most universities will expect to see a portfolio of your work before they will accept you.

- My goal is for everyone to learn how to draw and paint and feel successful at drawing and painting. My job is to show you the tools and techniques so you will be successful as well as give you some tips and techniques to help you become more creative.
- I expect everyone to actively participate in class and to be ready to submit your work to me on time.
- If you have a question outside of class, you may message me in Blackboard, email me at the above email address or call me at the above numbers. Again, messaging me in Blackboard should be the first option.

Class Rules

- Be ready for class each day and be on time!
- NO SWEARING!
- Since I won't be physically present with you in class, you are to abide by your facilitators rules and to do your work. Any discipline problems will be reported to me by your facilitator and behavior points will be considered with each daily grade. You will not want to lose points because of behavior issues since that will greatly affect your grade.
- Follow instructions very carefully. If you're not sure of something, ask your facilitator for help or message me. Don't be shy about asking me questions.
- Ask for help when you need it; offer help to others when appropriate.
- Have a good attitude and try to do your best.
- You must clean your work areas before leaving class. That includes putting away all materials including: pencils, paintbrushes, paper, folders, handouts, artwork, etc.
- Drinks will be allowed only if your facilitator allows it.
- All food, drinks, etc must be kept away from artwork.
- No roaming around the room unless you need to get something.
- Follow the DDN contract! (see the 'Student Behavior Policy')
- Don't do anything which might hurt or bother others.
- Absolutely no tracing! Tracing results in a 0 for a grade.
- When taking quizzes, etc., keep your eyes on your own computer. If your facilitator tells me that your eyes weren't on your own paper, that will result in a 0.
- BE RESPONSIBLE!

- Your teacher is here to help you learn—to 'model' painting techniques, color mixing, etc; to help you when you need help. Your responsibility is to take what you learned from that and do your projects, paintings, etc on your own. You are responsible for your OWN work.
- Below you will see two different examples of rubrics that I will be using for grading your assignments (grading for daily grades such as drawings, paintings, etc AND for worksheets). Please note the criteria that I use for grading each example; e.g. I will be looking at Effort, Accuracy as well as participation in class, following directions, behavior (respectfulness), etc for a drawing or painting assignment OR I will be looking at your worksheet grade, as well as the Effort, Behavior, Following directions, etc for your worksheet assignments. Those are a couple of examples, so you will see that your facilitators will need to let me know of any issues with behavior, following directions, respectfulness, etc in class. Without your facilitator's help, I wouldn't be able to have this online class, so please respect them, too.
- Let's have some fun @

EVALUATION

- Effort-Since not everyone is talented in art, all students are given a chance to succeed in this area. Effort is an important criteria where grading is concerned.
- You must participate in this class...failure to do so will result in lost points (Remain on task... Participation Points)
- For many assignments (e.g. drawing, painting, etc) you will be graded by the following rubrics. Since I won't be able to be physically present with you in your classroom, your facilitator will be asked to help with these rubrics for grading purposes. If there are no issues with behavior, respectfulness, following directions, participation points, then you will be given the full points on the previous points and I will only be looking at the main two of Accuracy and Effort.
- Note that you are not always graded on the Elements and Principles of Design for your drawing/painting rubric grades, so if not you will be automatically given 20 pts for those two criteria. (The Elements and Principles are very important in art/design so that's why I've included them in your grade rubric.)